

PIE CORBETT CREATIVE MOOD GAMES

Creative Connections

Play this game often - give children a word and ask them to write down as many words as they can think of that are associated with it.

Time them - a minute only, and then see who has written the largest number of words.

Play this many times so that they get used to generating words and ideas rapidly. This is a fundamental creative writing skill.

If the children find this difficult, then you need to play it as a whole class. Provide a focus such as a picture, photo or object. Then, as a class, brainstorm as many words and ideas as possible.

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Ink Waster

To warm up the brain and get into a creative mood - give the children a topic and ask them to write as much as they can in, say, one minute.

Time them and ask them to count the number of words then try again with another topic. They should write as rapidly as possible. This limbers up and frees up the mind.

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Video Writing

Play a film clip. The children use this as a basis for writing as rapidly as possible - the action - the dialogue - a description - or just anything that the images trigger.

It has to be fast with no pauses.

If they get stuck - just look up at what is happening and try again. There is no right or wrong. The only wrong thing is if you stop writing. Who can write the most words down?

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The Magic Box

Use Kit Wright's poem, The Magic Box, as a model for stimulating ideas. Imagine what might be in the box. Or make a class list of things that would be impossible to have in a box - sunsets, a universe, a star, a rhino, a playground, a dream, a memory, a lie, a kangaroo, a rainbow, a scream, etc.:

In the box of impossibilities you will find -

*A sunset of crimson and gold,
a universe of whirling minds,
a shivering star,
a charging rhino with skin of metal,
a playground rumour
a daydream that comes alive,
a memory of a moment that was cold,
a lie like a nettle sting...*